



BIMM
INSTITUTE

BIMM University

Undergraduate Course Overviews

2023/24

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BMus (Hons) Popular Music Performance - Course Specification

Full Title of the Course & Award	BMus (Hons) Popular Music Performance
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute London, BIMM Institute Manchester, BIMM Institute Berlin, BIMM Institute Hamburg
UCAS Code	W316
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	UK Colleges: Minimum of 2 A-levels at Grade E or above (32 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. Germany Colleges: Award of Abitur with overall average grade of 3.4 including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.
Date of Course Specification Revisions:	October 2019

Course Structure

Year 1					Available Options											
Semester 1	The Creative Industries	Performance Skills	Core Instrument Skills	Digital Music												
Semester 2	The Creative Industries & You	Applied Performance	Applied Instrument Skills	Creative Technology												
Year 2					Available Options											
Semester 1	Creative Collaboration	Contextualised Performance	Interpretive Instrument Skills	Option Module	Complementary Instrument Skills	Practical Notation Reading	Composition & Arranging Techniques	Music Creation with Technology (SW)	Touring and Live Events	Creative Video Production						
Semester 2	Creativity, Identity & Agency	Digital Performance Portfolio	Option Module	Option Module	Applied Repertoire Performance	Improvised Music Performance	Session & Recording Skills	Creative Band Performance	Global Music Styles	Digital Composition in Context	Lyricism & Aesthetics	Digital Performance Skills	Vocal Capture & Production	Creating Sample Libraries	Working in the Creative Industries	Practical Learning and Teaching in the Creative Arts 1
Year 3					Available Options											
Semester 1	Final Project	Performance Showcase	Option Module	Option Module	Performance, Stagecraft & Identity	Specialised Genre Performance	Creative Performance with Mixed Media	Scoring for Drama	Culture & Society	Gender & Sexuality	Film Studies					
Semester 2		Professional Portfolio	Option Module	Option Module	Specialised Instrument Skills	Theory & Analysis	MD-Led Performance	Practical Learning and Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music						



Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and two options in semester 2. In year 3 students choose two options in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	17
Year 2: Semester 1	4	17
Year 2: Semester 2	4	17
Year 3: Semester 1	4	27
Year 3: Semester 2	4	27

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	268	933
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BMus (Hons) Songwriting - Course Specification

Full Title of the Course & Award	BMus (Hons) Songwriting
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute London, BIMM Institute Manchester, BIMM Institute Berlin, BIMM Institute Hamburg
UCAS Code	3C45
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	<p>UK Colleges: Minimum of 2 A-levels at Grade E or above (32 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language.</p> <p>Germany Colleges: Award of Abitur with overall average grade of 3.4 including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur</p> <p>For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.</p>
Date of Course Specification Revisions:	October 2019

Course Structure

Year 1					Available Options								
Semester 1	The Creative Industries	Songwriting Skills for Ensemble	Songwriting Techniques	Digital Music									
Semester 2	The Creative Industries & You	Collaboration & Performance	Styles & Genres	Creative Technology									
Year 2					Available Options								
Semester 1	Creative Collaboration	Music Publishing, Events & Releasing	Music Creation with Technology	Option	Writing in Context and to Commission	Complementary Instrument Skills for Songwriters	Composition in Genres	Composition & Arranging Techniques	Youth, Music and Social Change	Creative Video Production	Touring and Live Events		
Semester 2	Creativity, Identity & Agency	Songwriting & Arrangement	Option	Option	Songwriting Portfolio	Sound Design & Writing for Media	Lyricism & Aesthetics	Creative Band Performance	Vocal Capture and Production	Global Music Styles	Working in the Creative Industries	Practical Learning and Teaching in the Creative Arts (1)	
Year 3					Available Options								
Semester 1	Final Project	Showcase & Showreel	Option	Option	Creative Performance with Mixed Media	Scoring for Drama	Performance, Stagecraft & Identity	Electro-acoustic Composition	Technical Event Production	Culture & Society	Gender & Sexuality	Film Studies	
Semester 2		Professional Portfolio	Option Module	Option Module	Creative Ensemble	Progressive Creative Technology	Audio Post Production	Theory & Analysis	Event Video Production	Practical Learning and Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music	

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and two options in semester 2. In year 3 students choose two options in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	20
Year 1: Semester 2	4	20
Year 2: Semester 1	4	20
Year 2: Semester 2	4	17
Year 3: Semester 1	4	27
Year 3: Semester 2	4	18

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	246	954
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BA (Hons) Electronic Music Production - Course Specification

Full Title of the Course & Award	BA(Hons) Electronic Music Production
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute London, BIMM Institute Manchester.
UCAS Code	W383
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	Music Benchmark (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade E or above (32 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.

Course Structure

Year 1					Available Options							
Semester 1	The Creative Industries	Audio Fundamentals	Music & Listening Skills	Audio Capture Methods & Equipment								
Semester 2	The Creative Industries & You	Industry Toolkit	Approaches to Production & Workflow	Mixing Multitrack Audio								
Year 2					Available Options							
Semester 1	Creative Collaboration	Creative Production Techniques	Synthesis & Sampling	Option Module	Live Sound Engineering	Creative Mix Techniques	Foley & Location Recording	Complementary Instrument Skills for Songwriters	Creative Video Production	Touring and Live Events		
Semester 2	Creativity, Identity & Agency	Digital Composition in Context	Option Module	Option Module	Creating Sample Libraries	Vocal Capture and Production	Digital Performance Skills	Sound Design and Writing for Media	Festival Management	Working in the Creative Industries	Practical Learning and Teaching in the Creative Arts 1	
Year 3					Available Options							
Semester 1	Final Project	Concept Led Practical Production	Option Module	Option Module	Electroacoustic Composition	Immersive Audio Techniques	The Art of Mastering	Game Sound & Music	Technical Event Production	Gender & Sexuality	Film Studies	Culture & Society
Semester 2		Professional Portfolio	Option Module	Option Module	Interactive Music Applications	Audio Post-Production	Event Video Production	Practical Learning and Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music		

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and two options in semester 2. In year 3 students choose two options in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	14
Year 1: Semester 2	4	14
Year 2: Semester 1	4	20
Year 2: Semester 2	4	17
Year 3: Semester 1	4	23
Year 3: Semester 2	4	23

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	234	966
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BA(Hons) Music and Sound Production - Course Specification

Full Title of the Course & Award

BA(Hons) Music and Sound Production

Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute London, BIMM Institute Manchester
UCAS Code	W374
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	Music Benchmark (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	<p>UK Colleges: Minimum of 2 A-levels at Grade E or above (32 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language.</p> <p>Germany Colleges: Award of Abitur with overall average grade of 3.4 including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur</p> <p>For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.</p>
Date of Course Specification Revisions:	Specification: October 2019

Course Structure

Year 1					Available Options						
Semester 1	The Creative Industries	Audio Fundamentals	Music & Listening Skills	Audio Capture Methods & Equipment							
Semester 2	The Creative Industries & You	Industry Toolkit	Approaches to Production & Workflow	Mixing Multitrack Audio							
Year 2					Available Options						
Semester 1	Creative Collaboration	Music Production in Context	Studio Practice & Engineering	Option Module	Live Sound Engineering	Creative Mix Techniques	Foley & Location recording	Complementary Instrument Skills for Songwriters	Creative Video Production	Touring and Live Events	
Semester 2	Creativity, Identity & Agency	Practical Acoustics	Option Module	Option Module	Creating Sample Libraries	Vocal capture and production	Digital Composition in Context	Sound Design Writing for Media	Festival Management	Working in the Creative Industries	Practical Learning and Teaching in the Creative Arts 1
Year 3					Available Options						
Semester 1	Final Project	Answering A Creative Brief	Option Module	Option Module	The Art of Mastering	Game Sound & Music	Immersive audio techniques	Technical Event Production	Gender & Sexuality	Film Studies	Culture & Society
Semester 2		Professional Portfolio	Option Module	Option Module	Convolution and sound modelling	Audio Post Production	Interactive Music Applications	Event Video Production	Practical Learning and Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and two options in semester 2. In year 3 students choose two options in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy & Procedure](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	14
Year 2: Semester 1	4	20
Year 2: Semester 2	4	17
Year 3: Semester 1	4	27
Year 3: Semester 2	4	23

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	234	966
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BA(Hons) Music Business – Course Specification

Full Title of the Course & Award	BA (Hons) Music Business
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute Berlin, BIMM Institute Hamburg, BIMM Institute London, BIMM Institute Manchester, BIMM Dublin
UCAS Code	N100
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	QAA Subject Benchmark Business and Management (2015) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade C or above (64 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.
Date of Course Specification Revisions:	Specification: October 2019

Course Structure

Year 1					Available Options							
Semester 1	The Creative Industries	Artist Management	The Music Business	The Live Music Industry								
Semester 2	The Creative Industries & You	Releasing Music	Music Publishing	Marketing & PR								
Year 2					Available Options							
Semester 1	Creative Collaboration	Business & Enterprise	Social Media & Digital Marketing	Option Module	Record Label Management	The Business & Culture of Hip Hop	Studio Sound & Recording Technology	Youth, Music and Social Change	Touring and Live Events	Creative Video Production		
Semester 2	Creativity, Identity & Agency	Financing Creativity	Option Module	Option Module	Rights Management and Synchronisation	The Business & Culture of Electronic Music	Festival Management	Live Sound	Communication Techniques (MMMC)	Working in the Creative Industries	Practical Learning and Teaching in the Creative Arts 1	
Year 3					Available Options							
Semester 1	Final Project	Audience Experience & Motivation	Option Module	Option Module	Creative Economics	Globalisation	Digital Arts & Branding	Communication in Practice	Digital Content Creation	Gender & Sexuality	Film Studies	Culture & Society
Semester 2		Professional Portfolio	Option Module	Option Module	Business Ethics & Music Law	Music & Event Futures	Consultancy & Market Research	Gaming Culture	Event Video Production	Practical Learning and Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and two options in semester 2. In year 3 students choose two options in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Development Policy](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	25
Year 1: Semester 2	4	14
Year 2: Semester 1	4	20
Year 2: Semester 2	4	17
Year 3: Semester 1	4	27
Year 3: Semester 2	4	32

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	244	956
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BA(Hons) Event Management - Course Specification

Full Title of the Course & Award	BA (Hons) Event Management
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham BIMM Institute Brighton BIMM Institute Bristol BIMM Institute London BIMM Institute Manchester
UCAS Code	N200
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	Events, Hospitality, Leisure, Sport and Tourism (November 2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade C or above (64 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.
Date of Course Specification Revisions:	Specification: October 2019

Course Structure

Year 1					Available Options						
Semester 1	The Creative Industries	Event Concept & Design	Events & Society	Live Music 1: Booking & Promotion							
Semester 2	The Creative Industries & You	Event Safety	Live Music 2 Events & Tours	Marketing & PR							
Year 2					Available Options						
Semester 1	Creative Collaboration	Event Enterprise	Social Media & Digital Marketing	Option Module	Community Cultural & Sports Events	Youth Music & Social Change	The Business & Culture of Hip Hop	Creative Video Production	Touring and Live Events		
Semester 2	Creativity, Identity & Agency	Festival Management	Option Module	Option Module	Crowd Psychology & Management	Socioeconomics Event Impact & Legacy	Live Sound	The Business & Culture of Electronic Music	Working in the Creative Industries	Practical Learning and Teaching in the Creative Arts 1	
Year 3					Available Options						
Semester 1	Final Project	Event Sustain-ability	Option Module	Option Module	Creative Commercial Events	Technical Event Production	Digital Arts & Branding	Globalisation	Culture & Society	Gender & Sexuality	Film Studies
Semester 2		Professional Portfolio	Option Module	Option Module	Event Video Production	Music & Event Futures	Consultancy & Market Research	Practical Learning and Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music	

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and two options in semester 2. In year 3 students choose two options in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Procedures](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	20
Year 1: Semester 2	4	17
Year 2: Semester 1	4	20
Year 2: Semester 2	4	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	32

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	246	954
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BA(Hons) Music Marketing, Media and Communication - Course Specification

Full Title of the Course & Award	BA (Hons) Music Marketing, Media and Communication
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham BIMM Institute Brighton BIMM Institute Bristol BIMM Institute London BIMM Institute Manchester
UCAS Code	W376
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	Communication, Media, Film and Cultural Studies Benchmark (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade C or above (64 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.
Date of Course Specification Revisions:	Specification: October 2019

Course Structure

Year 1					Available Options								
Semester 1	The Creative Industries	Introduction to Digital Media & Communication	Finding Your Voice	The Music Business									
Semester 2	The Creative Industries & You	Popular Culture & Identity	Marketing & PR	The Creative Entrepreneur									
Year 2					Available Options								
Semester 1	Creative Collaboration	Critical & Creative Writing	Social Media & Digital Marketing	Option Module	Mobile Technology & Music	Youth, Music and Social Change	Creative Video Production	Touring and Live Events					
Semester 2	Creativity, Identity & Agency	Communication Techniques	Option Module	Option Module	Fans & Social Media Influencers	Artist Development & PR	Mobile Apps – Design & User Culture	Financing Creativity	Working in the Creative Industries	Practical Learning and Teaching in the Creative Arts 1			
Year 3					Available Options								
Semester 1	Final Project	Communication in Practice	Option Module	Option Module	Digital Content Creation	Global Communication	Digital Arts & Branding	Audience Experience & Motivation	Gender & Sexuality	Film Studies	Culture & Society		
Semester 2		Professional Portfolio	Option Module	Option Module	Celebrity Culture	Gaming Culture	Fashion & Music	Music & Event Futures	Consultancy & Market Research (MB)	Business Ethics & Music Law	Practical Learning and Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and two options in semester 2. In year 3 students choose two options in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy & Procedure](#)

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	20
Year 1: Semester 2	4	14
Year 2: Semester 1	4	20
Year 2: Semester 2	4	17
Year 3: Semester 1	4	23
Year 3: Semester 2	5	32

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	254	946
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BMus (Hons) Popular Music Performance & Songwriting - Course Specification

Full Title of the Course & Award	BMus (Hons) Popular Music Performance & Songwriting
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute London, BIMM Institute Manchester, BIMM Institute Hamburg
UCAS Code	3C48
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	<p>UK Colleges: Minimum of 2 A-levels at Grade E or above (32 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language.</p> <p>Germany Colleges: Award of Abitur with overall average grade of 3.4 including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur</p> <p>For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.</p>
Date of Course Specification Revisions:	Specification: October 2019

Course Structure

Year 1					Available Options									
Semester 1	The Creative Industries	Core Instrument Skills	Digital Music	SW Techniques										
Semester 2	The Creative Industries & You	Applied Instrument Skills	Styles & Genres	Creative Technology										
Year 2					Available Options									
Semester 1	Creative Collaboration	Interpretive Instrument Skills	Music creation with Technology	Option Module	Complementary Instrument Skills	Practical Notation Reading	Composition and Arranging Techniques	Music Creation with Technology	Creative Video Production	Touring and Live Events				
					Writing in Context and to Commission	Complementary Instrument Skills for Songwriters	Composition in Genres	Composition & Arranging Techniques	Youth, Music and Social Change)					
Semester 2	Creativity, Identity & Agency	Digital Performance Portfolio	Songwriting & Arrangement	Option Module	Applied Repertoire Performance	Improvised Music Performance	Session & Recording Skills	Global Music Styles	Creative Band Performance	Digital Composition in Context	Lyricism & Aesthetics	Digital Performance Skills	Creating Sample Libraries	
					Songwriting Portfolio	Sound Design & Writing for Media	Lyricism & Aesthetics	Creative Band Performance	Vocal Capture and Production	Global Music Styles	Working in the Creative Industries	Practical Learning and Teaching in the Creative Arts 1	The Stage Technician	
Year 3					Available Options									
Semester 1	Final Project	Performance Showcase	Showcase & Show reel	Option Module	Performance, Stagecraft & Identity	Specialised Genre Performance	Culture & Society	Gender & Sexuality	Film Studies					
					Creative Performance with Mixed Media	Scoring for Drama	Electro-acoustic Composition	Technical Event Production						
Semester 2	Professional Portfolio	Option Module	Option Module	Specialised Instrument Skills	MD-Led Performance	Practical Learning and Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music						
				Creative Ensemble	Progressive Creative Technology	Audio Post Production	Theory & Analysis	Event Video Production						

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and one option in semester 2. In year 3 students choose one option in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	17
Year 2: Semester 1	4	20
Year 2: Semester 2	6	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	32

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	244	957
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BA (Hons) Popular Music Performance & Music Production - Course Specification

Full Title of the Course & Award	BA (Hons) Popular Music Performance & Music Production
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute London, BIMM Institute Manchester
UCAS Code	W382
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade E or above (32 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.
Date of Course Specification Revisions:	October 2019

Course Structure

Year 1					Available Options							
Semester 1	The Creative Industries	Core Instrument Skills	Audio Capture Methods & Equipment	Audio Fundamentals								
Semester 2	The Creative Industries & You	Applied Instrument Skills	Creative Technology	Mixing Multitrack Audio								
Year 2					Available Options							
Semester 1	Creative Collaboration	Interpretive Instrument Skills	Studio Practice and Engineering	Option Module	Complementary Instrument Skills	Practical Notation Reading	Composition & Arranging Techniques	Creative Mix Techniques	Foley & Location Recording			
					Live Sound Engineering	Complimentary Instrument Skills for Songwriters	Music Creation with Technology	Creative Video Production	Touring and Live Events			
Semester 2	Creativity, Identity & Agency	Digital Performance Portfolio	Practical Acoustics	Option Module	Creative Band Performance	Applied Repertoire Performance	Improvised Music Performance	Session & Recording Skills	Global Music Styles	Festival Management	Sound Design & Writing for Media	
					Digital Composition in Context	Lyricism & Aesthetics	Digital Performance Skills	Vocal Capture & Production	Creating Sample Libraries	Practical Learning and Teaching in the Creative Arts 1	Working in the Creative Industries	The Stage Technician
Year 3					Available Options							
Semester 1		Performance Showcase	Answering a Creative Brief	Option Module	Performance, Stagecraft & Identity	Specialised Genre Performance	The Art of Mastering	Immersive Audio Techniques	Game Sound & Music	Technical Event Production		
					Creative Performance with Mixed Media	Scoring for Drama	Culture & Society	Gender & Sexuality	Film Studies			
Semester 2	Final Project	Professional Portfolio	Option Module	Option Module	Specialised Instrument Skills	Theory & Analysis	MD-Led Performance	Convolution & Sound Modelling	Audio Post Production			
					Interactive Music Applications	Event Video Production	Practical Learning and Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music	Tour Management & Logistics		

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and one option in semester 2. In year 3 students choose one option in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	17
Year 2: Semester 1	4	17
Year 2: Semester 2	4	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	27

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	244	957
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail)

BA (Hons) Songwriting & Music Production - Course Specification

Full Title of the Course & Award	BA (Hons) Songwriting & Music Production
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute London, BIMM Institute Manchester
UCAS Code	3C49
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade E or above (32 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.
Date of Course Specification Revisions:	Specification: October 2019

Course Structure

Year 1					Available Options						
Semester 1	The Creative Industries	Songwriting Techniques	Audio Capture, Methods & Equipment	Audio Fundamentals							
Semester 2	The Creative Industries & You	Styles & Genres	Creative Technology	Mixing Multitrack Audio							
Year 2					Available Options						
Semester 1	Creative Collaboration	Music Creation with Technology	Studio Practice & Engineering	Option Module	Creative Mix Techniques	Foley & Location Recording	Live Sound Engineering	Writing in Context and to Commission	Composition in Genres		
					Complimentary Instrument Skills for Songwriters	Composition and Arranging Techniques (PMP)	Youth, Music & Social Change (MMMM)	Creative Video Production	Touring and Live Events		
Semester 2	Creativity, Identity & Agency	Songwriting & Arrangement	Practical Acoustics	Option Module	Creating Sample Libraries	Vocal Capture & Production	Digital Composition in Context	Songwriting Portfolio	Lyricism & Aesthetics	Sound Design & Writing for Media	
					Festival Management	Creative Band Performance	Global Music Styles	Working in the Creative Industries	Practical Learning & Teaching in the Creative Arts 1	The Stage Technician	
Year 3					Available Options						
Semester 1	Final Project	Showcase & Showreel	Answering a Creative Brief	Option Module	Answering a Creative Brief	Showcase & Showreel	The Art of Mastering	Immersive Audio Techniques	Game Sound & Music	Creative Performance with Mixed Media	
					Scoring for Drama	Performance Stagecraft & Identity	Electroacoustic Composition	Technical Event production	Gender & Sexuality	Culture & Society	Film Studies
Semester 2	Professional Portfolio	Option Module	Option Module	Convolution & Sound Modelling	Audio Post Production	Interactive Music Applications	Creative Ensemble	Progressive Creative Technology			
				Theory and Analysis	Event Video Production	Tour Management & Logistics	Practical Learning & Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music		

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and one option in semester 2. In year 3 students choose one option in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	17
Year 2: Semester 1	4	20
Year 2: Semester 2	4	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	27

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	246	954
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BA (Hons) Songwriting & Music Business - Course Specification

Full Title of the Course & Award	BA (Hons) Songwriting & Music Business
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute London, BIMM Institute Manchester
UCAS Code	3C47
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) QAA Subject Benchmark Business and Management (2015) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade C or above (64 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.
Date of Course Specification Revisions:	Specification: October 2019

Course Structure

Year 1					Available Options						
Semester 1	The Creative Industries	Songwriting Skills for Ensemble	The Music Business	Songwriting Techniques							
Semester 2	The Creative Industries & You	Styles & Genres	Music Publishing	Marketing & PR							
Year 2					Available Options						
Semester 1	Creative Collaboration	Business & Enterprise	Music Creation with Technology	Option Module	Writing in Context and to Commission	Complementary Instrument Skills for Songwriters	Composition and Arranging Techniques	Composition in Genres	Social Media and Digital Marketing		
					Record Label Management	The Business and Culture of Hip Hop	Studio Sound & Recording Technology	Youth Music & Social Change	Touring and Live Events	Creative Video Production	
Semester 2	Creativity, Identity & Agency	Financing Creativity	Songwriting & Arrangement	Option Module	Songwriting Portfolio	Sound Design & Writing for Media	Lyricism & Aesthetics	Creative Band Performance	Vocal Capture and Production	Global Music Styles	Rights Management and Synchronisation
					The Business and Culture of Electronic Music	Festival Management	Live Sound	Communication Techniques	Working in the Creative Industries	Practical Learning & Teaching in the Creative Arts 1	The Stage Technician
Year 3					Available Options						
Semester 1	Final Project	Audience Experience & Motivation	Showcase & Showreel	Option Module	Creative Performance with Mixed Media	Scoring for Drama	Performance Stage craft and Identity	Electroacoustic Composition	Technical Event Production	Creative Economics	
					Globalisation	Digital Arts & Branding	Communication in Practice	Digital Content Creation	Culture & Society	Gender & Sexuality	Film Studies
Semester 2		Professional Portfolio	Option Module	Option Module	Creative Ensemble	Progressive Creative Technology	Theory & Analysis	Audio Post Production	Business Ethics & Music Law	Music & Event Futures	
					Consultancy and Market Research	Gaming Culture	Event Video Production	Practical Learning & Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music	Tour Management & Logistics

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and one option in semester 2. In year 3 students choose one option in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	20
Year 1: Semester 2	4	17
Year 2: Semester 1	4	24
Year 2: Semester 2	4	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	32

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	244	956
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BA (Hons) Popular Music Performance & Music Business - Course Specification

Full Title of the Course & Award	BA (Hons) Popular Music Performance & Music Business
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute London, BIMM Institute Manchester
UCAS Code	W300
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) QAA Subject Benchmark Business and Management (2015) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade C or above (64 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.
Date of Course Specification Revisions:	Specification: October 2019

Course Structure

Year 1					Available Options									
Semester 1	The Creative Industries	Performance Skills	Core Instrument Skills	The Music Business										
Semester 2	The Creative Industries & You	Applied Instrument Skills	Releasing Music	Marketing & PR										
Year 2					Available Options									
Semester 1	Creative Collaboration	Interpretive Instrument Skills	Business & Enterprise	Option Module	Complementary Instrument Skills	Practical Notation Reading	Composition & Arranging Techniques	Music Creation with Technology	Touring and Live Events	Creative Video Production	Record Label Management	The Business & Culture of Hip Hop	Studio Sound & Recording Technology	Youth, Music and Social Change
Semester 2	Creativity, Identity & Agency	Digital Performance Portfolio	Financing Creativity	Option Module	Applied Repertoire Performance	Improvised Music Performance	Session & Recording Skills	Creative Band Performance	Global Music Styles	Digital Composition in Context	Lyricism & Aesthetics	Digital Performance Skills	Vocal Capture & Production	
					Rights Management and Synchronisation	The Business & Culture of Electronic Music	Festival Management	Live Sound	Communication Techniques	Practical Learning and Teaching in the Creative Arts 1	Creating Sample Libraries	Working in the Creative Industries		
Year 3					Available Options									
Semester 1	Final Project	Performance Showcase	Audience Experience & Motivation	Option Module	Performance, Stagecraft & Identity	Specialised Genre Performance	Creative Performance with Mixed Media	Scoring for Drama	Culture & Society	Gender & Sexuality	Film Studies			
					Creative Economics	Globalisation	Digital Arts & Branding	Communication in Practice	Digital Content Creation					
Semester 2	Final Project	Professional Portfolio	Option Module	Option Module	Specialised Instrument Skills	Theory & Analysis	MD-Led Performance	Practical Learning and Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music				
					Business Ethics & Music Law	Music & Event Futures	Consultancy & Market Research	Gaming Culture	Event Video Production					

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and one option in semester 2. In year 3 students choose one option in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Procedure](#)

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	17
Year 2: Semester 1	4	20
Year 2: Semester 2	4	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	32

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	224	827
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BA (Hons) Popular Music Performance & Event Management - Course Specification

Full Title of the Course & Award

BA (Hons) Popular Music Performance & Event Management

Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute London, BIMM Institute Manchester
UCAS Code	W100
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) QAA Subject Benchmark in Events, Hospitality, Leisure, Sport and Tourism (2019) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade C or above (64 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.
Specification Date	October 2019

Course Structure

Year 1					Available Options							
Semester 1	The Creative Industries	Live Music 1: Booking & Promotion	Performance Skills	Core Instrument Skills								
Semester 2	The Creative Industries & You	Live Music 2: Events & Tours	Applied Instrument Skills	Marketing & PR								
Year 2					Available Options							
Semester 1	Creative Collaboration	Interpretive Instrument Skills	Social Media & Digital Marketing	Option Module	Community, Cultural & Sports Events	Contextualised Performance	Complementary Instrument Skills	Music Creation with Technology	Composition and Arranging Techniques			
					The Business and Culture of Hip Hop	Youth, Music and Social Change	Creative Video Production	Touring and Live Events	Practical Notation Reading			
Semester 2	Creativity, Identity & Agency	Festival Management	Digital Performance Portfolio	Option Module	Live Sound	Creative Band Performance	Applied Repertoire Performance	The Business and Culture of Electronic Music	Improvvised Music Performance	Lyricism & Aesthetics	Digital Performance Skills	Global Music Styles
					Crowd Psychology & Management	Socioeconomics: Event Impact & Legacy	Session Recording Skills	Working in the Creative Industries	Practical Learning & Teaching in the Creative Arts 1	Vocal Capture & Production	Creating Sample Libraries	Digital Composition in Context
Year 3					Available Options							
Semester 1	Final Project	Event Sustainability	Performance Showcase	Option Module	Creative Commercial Events	Performance, Stagecraft & Identity	Specialised Genre Performance	Scoring for Drama	Globalisation	Digital Arts & Branding		
					Digital Content Creation	Technical Event production	Gender & Sexuality	Culture & Society	Film Studies	Creative performance with Mixed Media		
Semester 2	Professional Portfolio	Option Module	Option Module	Option Module	Business Ethics & Music Law	Music & Event Futures	Consultancy & Market Research	Practical Learning & Teaching in the Creative Arts 2	MD-Led Performance			
					Event Video Production	Specialised Instrument Skills	Theory & Analysis	Diversity in the Creative Industries	Psychology of Music			

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and one option in semester 2. In year 3 students choose one option in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	15
Year 1: Semester 2	4	20
Year 2: Semester 1	4	25
Year 2: Semester 2	4	22
Year 3: Semester 1	4	25
Year 3: Semester 2	4	30

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	256	945
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BA (Hons) Music Production & Music Business - Course Specification

Full Title of the Course & Award	BA (Hons) Music Production & Music Business
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute London, BIMM Institute Manchester
UCAS Code	W370
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) QAA Subject Benchmark Business and Management (2015) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade C or above (64 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.
Date of Course Specification	October 2019

Course Structure

Year 1					Available Options					
Semester 1	The Creative Industries	Audio Fundamentals	The Music Business	Audio Capture Methods & Equipment						
Semester 2	The Creative Industries & You	Releasing Music	Marketing & PR	Mixing Multitrack Audio						
Year 2					Available Options					
Semester 1	Creative Collaboration	Business & Enterprise	Studio Practice & Engineering	Option Module	Creative Mix Techniques	Foley & Location Recording	Live Sound Engineering	Record Label Management		
					The Business and Culture of Hip Hop	Complimentary Instrument Skills for Songwriters	Youth, Music and Social Change	Creative Video Production	Touring and Live Events	
Semester 2	Creativity, Identity & Agency	Practical Acoustics	Financing Creativity	Option Module	Creating Sample Libraries	Vocal Capture & Production	Digital Composition in Context	Rights Management and Synchronisation	The Business and Culture of Electronic Music	
					Festival Management	Sound Design & Writing for Media	Communication Techniques	Working in the Creative Industries	Practical Learning & Teaching in the Creative Arts 1	The Stage Technician
Year 3					Available Options					
Semester 1	Final Project	Answering a Creative Brief	Audience Experience & Motivation	Option Module	The Art of Mastering	Immersive Audio Techniques	Game Sound & Music	Creative Economics	Globalisation	Digital Arts & Branding
					Communication in Practice	Digital Content Creation	Technical Event production	Gender & Sexuality	Culture & Society	Film Studies
Semester 2		Professional Portfolio	Option Module	Option Module	Convolution & Sound Modelling	Audio Post Production	Interactive Music Applications	Business Ethics & Music Law	Music & Event Futures	Consultancy and Market Research
					Event Video Production	Gaming Culture	Tour Management & Logistics	Practical Learning & Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and one option in semester 2. In year 3 students choose one option in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	20
Year 1: Semester 2	4	14
Year 2: Semester 1	4	20
Year 2: Semester 2	4	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	27

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	245	955
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BA (Hons) Music Business & Event Management - Course Specification

Full Title of the Course & Award

BA (Hons) Music Business & Event Management

Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Birmingham, BIMM Institute Brighton, BIMM Institute Bristol, BIMM Institute London, BIMM Institute Manchester
UCAS Code	N300
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	QAA Subject Benchmark in Events, Hospitality, Leisure, Sport and Tourism (2019) QAA Subject Benchmark Business and Management (2015) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade C or above (64 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.
Date of Course Specification	October 2019

Course Structure

Year 1					Available Options				
Semester 1	The Creative Industries	Live Music 1: Booking & Promotion	The Music Business	Artist Management					
Semester 2	The Creative Industries & You	Live Music 2: Events & Tours	Event Safety	Marketing & PR					
Year 2					Available Options				
Semester 1	Creative Collaboration	Business & Enterprise	Social Media & Digital Marketing	Option Module	Community, Cultural & Sports Events	Studio Sound & Recording Technology	Record Label Management		
					The Business and Culture of Hip Hop	Youth, Music and Social Movements	Creative Video Production	Touring and Live Events	
Semester 2	Creativity, Identity & Agency	Festival Management	Financing Creativity	Option Module	Live Sound	Socioeconomics: Event Impact & Legacy	Rights Management and Synchronisation	The Business and Culture of Electronic Music	
					Crowd Psychology & Management	Communication Techniques	Working in the Creative Industries	Practical Learning & Teaching in the Creative Arts 1	
Year 3					Available Options				
Semester 1	Final Project	Event Sustainability	Audience Experience & Motivation	Option Module	Creative Commercial Events	Game Sound & Music	Creative Economics	Globalisation	Digital Arts & Branding
					Digital Content Creation	Technical Event production	Gender & Sexuality	Culture & Society	Film Studies
Semester 2	Professional Portfolio	Option Module	Option Module	Option Module	Business Ethics & Music Law	Music & Event Futures	Consultancy and Market Research	Practical Learning & Teaching in the Creative Arts 2	
					Event Video Production	Gaming Culture	Tour Management & Logistics	Diversity in the Creative Industries	Psychology of Music

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and one option in semester 2. In year 3 students choose one option in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	20
Year 1: Semester 2	4	15
Year 2: Semester 1	4	20
Year 2: Semester 2	4	20
Year 3: Semester 1	4	25
Year 3: Semester 2	4	25

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	245	955
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

BA (Hons) Music Production Course Specification

Full Title of the Course & Award	BA (Hons) Music Production
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2023
Awarding Institution	BIMM University
Teaching Institution	BIMM Institute Berlin, BIMM Institute Hamburg
UCAS Code	W390
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours (exit award only at level 6)
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
Reference Points	Music Benchmark (2019) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	UK Colleges: Minimum of 2 A-levels at Grade C or above (64 UCAS points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. Germany Colleges: Award of Abitur with overall average grade of 3.4 including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.
Date of Course Specification	April 2021

Course Structure

Year 1					Available Options								
Semester 1	The Creative Industries	Audio Fundamentals	Music & Listening Skills	Audio Capture Methods & Equipment									
Semester 2	The Creative Industries & You	Industry Toolkit	Approaches to Production & Workflow	Mixing Multitrack Audio									
Year 2					Available Options								
Semester 1	Creative Collaboration	Creative Production Techniques	Studio Practice & Engineering	Option Module	Live Sound Engineering	Creative Mix Techniques	Foley & Location Recording	Complementary Instrument Skills for Songwriters	Creative Video Production	Touring and Live Events			
Semester 2	Creativity, Identity & Agency	Synthesis & Sampling	Option Module	Option Module	Creating Sample Libraries	Vocal Capture and Production	Digital Composition in Context	Digital Performance Skills	Practical Acoustics	Sound Design Writing for Media	Working in the Creative Industries	Practical Learning & Teaching in the Creative Arts	
Year 3					Available Options								
Semester 1	Final Project	Answering a Creative Brief	Option Module	Option Module	Electroacoustic Composition	Immersive Audio Techniques	The Art of Mastering	Game Sound and Music	Culture & Society	Gender & Sexuality	Film Studies		
Semester 2		Professional Portfolio	Option Module	Option Module	Interactive Music Applications	Audio Post-Production	Convolution and Sound Modelling	Practical Learning and Teaching in the Creative Arts 2	Diversity in the Creative Industries	Psychology of Music			

Apart from the Final Project module, all modules are worth 15 credits each. Students take 120 credits each year and will be required to have passed 360 credits to receive the full degree. Students must pass 120 credits each year to progress. The overall degree classification is based on grades achieved in year 2 and year 3.

In year 2 students choose one option in semester 1 and two options in semester 2. In year 3 students choose two options in semester 1 and two options in semester 2.

Not all option modules will run, and this will be based on student demand and resource availability. Modifications may be made to the course in line with our [Course Approval and Modification Policy & Procedure](#).

Workload

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	14
Year 2: Semester 1	5	20
Year 2: Semester 2	5	17
Year 3: Semester 1	5	27
Year 3: Semester 2	5	23

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	234	966
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. The option modules advertised as available for BIMM Institute courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each college (Please refer to our terms and conditions for further detail).

Additional Information

Timetables

Timetables are made available during enrolment. While every effort is made to make the timetables as student friendly as possible classes could be timetabled any time between 9am – 6pm, Monday – Friday (9am – 8pm at BIMM London, Brighton and Birmingham). Classes may also be at different BIMM buildings depending on lecturer and resource availability.

On average, full-time students will have around 8-10 class contact hours per week.

Year Structure

Years at BIMM Institute are divided into two 15-week semesters of which 12 weeks are dedicated to teaching. The academic year usually starts late September/early October and runs until May

Assessments:

Practical Exams

Practical exams ask you to demonstrate a practical skill under exam conditions. These practical skills could include things such as your ability to play your instrument, your ability to perform in an ensemble setting or your ability to produce a recording or operate hardware/software. The skill being tested will depend on the module and course being taken. Many practical assessments also contain a viva voce where the examiner will ask you questions regarding your exam and the related subject area.

Written exams

Many students will be familiar with this type of assessment. Written exams at BIMM are often used for theory and listening modules and are sat under exam conditions. For more details on exam conditions please refer to the [Academic Regulations](#).

Practical coursework

Practical coursework often asks you to demonstrate a practical skill but, unlike practical exams, you work on the assessment piece in self-directed study time and hand in the final assessment for marking. Examples of this type of assessment include writing a song or mixing a recording.

Multimedia coursework/ Portfolio Assessments

Multimedia coursework contains a mixture of elements some written and some practical. An example of this type of assessment is creating a 3-page newspaper layout containing text and visual elements. On some courses, you may have to do portfolio assessments which you compile a mixture of audio/visual and written elements together. This is usually done using online portfolio software.

Written coursework

Written course work is used in all BIMM courses and can take several forms:

- Research essays – in these assessments you will be expected to conduct research into the chosen topic. This could include secondary research (reading) or primary research (conducting original research such as focus groups/questionnaires etc.). You will then be required to write an essay based on this research, putting forward clear and concise arguments.
- Reflective essays – in these assessments you are required to reflect on your professional practice or development activities and identify areas for improvement. These essays do require you to engage in adequate research which will depend on what the subject of the reflective essay is.
- Dissertation/ Final year project – most courses have a large final year project which is double weighted. This is usually a combination of detailed research and reflective elements. Most

courses require you to undertake an active project as the subject of your dissertation and this project is normally agreed with your lecturer.

- Blog assessments – these assessments require you to submit regular written tasks normally to an online blog which are then combined to form the final assessment submission. These written tasks contain a mixture of reflective and research elements.
- Patchwork Text Assessments – these assessments are constructed from smaller written tasks given to the student throughout the year. The student then combines these smaller written tasks and submits them along with a final piece of writing that links the tasks together. These written tasks could be research or reflection based.
- Case Study – these assessments require you to research and write about a specific entity or section of the industry related to your course. For example, a case study of a record Label would require you to look at how the company works, what has made them successful etc.

In some cases, an assessment may combine two or more of these types of written work.

Presentations

In these assessments, you will be asked to make a planned presentation to an assessor or panel of assessors. Some presentation assignments ask you to reflect on your practice on the course while others are more academically focused and require you to engage in rigorous research.

Learning and Teaching

Teaching

BIMM encourages its staff to employ a wide range of learning and teaching techniques. We provide training for new staff and many of our lecturers are qualified teachers as well as industry professionals.

Most lessons will be in classes of 10-25 students however this will depend on the number of students that apply for a course and the resources that are available at the BIMM College you are applying to.

There are some larger lectures for bigger modules which are shared across multiple courses. These classes are delivered in a more traditional university lecture style to large groups of students.

For more detail on the learning and teaching methods BIMM employs please see our [Higher Education Strategy](#).

Self-directed study

All courses at BIMM have self-directed study hours associated with them. During this time, you are expected to be engaging in appropriate learning activities for your course. This could include practicing your instrument, conducting research, writing assignments and preparing for upcoming classes.

Formative Assessment

BIMM has a number of mechanisms for formative assessment which allow you to gain feedback before the final exam or coursework deadline.

Many modules have formative assignments built into them. In some cases, these are ungraded and are there purely so you can improve your final submission. Some modules use graded formative assessment, in these cases the formative assessment is only worth a small percentage of your final mark.

In-class activities are also used as an opportunity to provide feedback to students. During lessons, there are often opportunities to receive feedback from peers as well as the lecturers and some lessons are heavily focused toward providing students who perform or present their work with feedback to help them improve.

Students can also take advantage of BIMM's tutorial system to gain additional feedback. The tutorial system allows you to book 1 to 1 sessions with lecturers. You can use these sessions to gain specific feedback on any aspect of your work.

Work-based Learning

Every undergraduate student at BIMM has the option to choose a placement module called *Working in the Creative Industries* as part of their course. This will require you to undertake at least 30 hours of work-based learning.

Whatever your chosen path, the Careers Team will help you to explore, research and secure a placement, or develop your own entrepreneurial project.

If you choose a placement that is not local, you may incur travel costs. Most internships in the music industry are unpaid but you may be able to negotiate the paying of travel expenses.

Staff

BIMM is proud of its long history of employing music industry professionals to teach at all our colleges. We believe that through this practice we provide the best opportunities to our students to learn from lecturers who understand their goals and have the knowledge and experience necessary to help make them a reality.

More information can be found regarding our lecturers on our [staff page](#).

Unfortunately, BIMM cannot guarantee which lecturer will be teaching on individual modules as this will depend on lecturer availability and when classes are timetabled.

Sometimes lecturers are granted leave to engage in industry activities such as going on tour, conducting research or other professional development activities. This is vital to ensure that our lecturers can give students the most current information, and share recent experiences, regarding a music industry that is constantly evolving and expanding into new areas.

Whenever a lecturer goes on leave, whether it is due to industry activities or unavoidable factors such as illness or maternity leave, BIMM endeavours to ensure that lessons are covered by an industry professional with relevant experience in the subject. Through this practice, we aim to provide high quality learning opportunities throughout your course of study at BIMM.

Language

All qualifications at BIMM are taught and assessed in English.

Costs

Tuition Fees

Accurate tuition fees information can be found on our finance pages:

[UK Colleges](#)

[Germany Colleges](#)

Proof of Student Loan or other funding body's acceptance of funding for the tuition fees, together with extent of funding provided must be received by BIMM University on or before 15th August. If such funding does not cover the full cost of your course of study a payment for the outstanding amount must be received by 15th August.

If you do not intend to apply for or are not eligible for a student loan/grant fees must be paid in full by 15th August.

Payment can be paid via debit/credit card at www.bimm.co.uk/pay or via bank transfer.

Any queries related to finance can be directed towards Financeenquiries@bimm.co.uk.

Additional Costs

Students who are thinking of applying to BIMM should read the [Essential Equipment](#) guide which outlines what is required to successfully study at BIMM.

Most BIMM Colleges provide a limited number of rehearsal rooms, and free access to rehearsal facilities in local venues, unfortunately these can become fully booked at peak times and, at some colleges, are not available outside BIMM opening hours. Depending on when you want to rehearse and the frequency with which you want to rehearse you may need to pay for private rehearsal space.

Accommodation and Living Costs

Information about accommodation and living cost at each BIMM college can be found on the [Essential Documents](#) page.

Disabled Access

BIMM Institute Birmingham

All teaching buildings at BIMM Birmingham are wheelchair accessible.

BIMM Institute Brighton

At BIMM Brighton the majority of teaching buildings are wheelchair accessible. However, our BIMM East building is currently not wheelchair accessible, this mainly affects Music Production courses. If you require wheelchair access every effort will be made to arrange different rooms that are accessible.

BIMM Institute Bristol

All teaching buildings at BIMM Bristol are wheelchair accessible, however some classrooms are not accessible, students who wish to study either Professional Musicianship (Drums) or Music Production are advised to apply to a different BIMM college if they require wheelchair access.

BIMM Institute London

The main teaching building at BIMM London is wheelchair accessible. Our smaller second building offers full access to the student café – however, a small number of tutorial and lecture rooms are not wheelchair accessible. If you require wheelchair access every effort will be made to arrange different rooms that are accessible.

BIMM Institute Manchester

All teaching buildings at BIMM Manchester are wheelchair accessible.

BIMM Institute Berlin

At BIMM Institute Berlin the main teaching building is wheelchair accessible. Occasionally we may use external spaces for some lessons or events, which may not be accessible. If you require wheelchair access every effort will be made to arrange teaching spaces that are accessible.

BIMM Institute Hamburg

At BIMM Institute Hamburg all teaching spaces are wheelchair accessible. Occasionally we may use external spaces for some lessons or events, which may not be accessible. If you require wheelchair access every effort will be made to arrange teaching spaces that are accessible.

For more information and details of how to apply for support please see our [student disability guides](#).

