BIMM UNIVERSITY | A university for the creative industries

BIMM University

Undergraduate Course Overviews

BERLIN

2026/27

V1

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Foreword

Important, please read (applies to all courses):

1. The option modules advertised as available for BIMM University courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each campus (please refer to our Terms and Conditions for further detail).
2. In each year of study, students take 120 FHEQ credits each year (60 ECTS) and must pass 120 FHEQ credits each year to progress. Please see the Academic Framework for more information.
    a. To receive the full undergraduate degree, students will be required to have passed 360 FHEQ credits (180 ECTS). The overall degree classification is based on grades achieved in Year 2 and Year 3.
    b. To receive a CertHE or a top-up, students will be required to have passed 120 FHEQ credits (60 ECTS).
3. All details related to contact hours and workload are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen. Modifications may be made to the course in line with our Course Approval and Modification Policy.
4. Courses are made up of combination of 15 and 30 credit modules. In the course structures in this document each module is worth 15 credits, unless it is marked as 30 credits.

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Music Faculty

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BMus (Hons) Popular Music Performance

Course Specification:

Full Title of the Course & Award	BMus (Hons) Popular Music Performance
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at Levels 4, 5 and 6
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at Level 4) Diploma of Higher Education (exit award only at Level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with overall average grade of 2.7, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur.

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	For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry audition.
Original approval year:	2019/20
Course reapproval date:	August 2024

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Course Structure: BMus (Hons) Popular Music Performance

Apart from the Final Project module (30 credits), all modules are worth 15 credits.

Year 1 Modules				
Semester 1	The Creative Industries	Performance Skills	Core Instrument Skills	Digital Audio Workstation Skills
Semester 2	The Creative Industries & You	Applied Performance	Applied Instrument Skills	Music Creation
Year 2 Modules				
Semester 1	Defining Your Practice in Context	Contextualised Performance	Interpretive Instrument Skills	**+ 1 Option Module**
Semester 2	Exploring Your Practice Through Collaboration	Digital Performance Portfolio	Creative Band Performance	**+ 1 Option Module**
Semester 1 Option Modules	Extended Instrument Skills	Commercial Writing Skills	Creative Video Production	
Semester 2 Option Modules	Session & Recording Skills	Composition & Arranging Techniques	Applied Repertoire Performance	
Year 3				
Semester 1	Final Project (30 credits S1+S2)	Performance Showcase	Adaptive Instrument Skills	**+ 1 Option Module**
Semester 2		Professional Portfolio	Specialised Instrument Skills	**+ 1 Option Module**
Semester 1 Option Modules	Theory & Analysis	Creative Performance with Mixed Media	Scoring for Drama	Practical Learning & Teaching in the Creative Arts 1
Semester 2 Option Modules	Specialised Genre Performance	Psychology of Music	Practical Learning & Teaching in the Creative Arts 2	Creative Ensemble

Workload:

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	17
Year 2: Semester 1	4	17
Year 2: Semester 2	4	17
Year 3: Semester 1	4	27
Year 3: Semester 2	4	27

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	268	933
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

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BMus (Hons) Songwriting

Course Specification:

Full Title of the Course & Award	BMus (Hons) Songwriting
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at Levels 4, 5 and 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at Level 4) Diploma of Higher Education (exit award only at Level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with overall average grade of 2.7, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur.

	For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry audition.
Date of Original Approval:	2019/20
Date of Course Specification Revisions:	August 2024

BIMM UNIVERSITY | A university for the creative industries

Course Structure: BMus (Hons) Songwriting

Year 1 Modules				
Semester 1	The Creative Industries	Arranging for Live Performance	Songwriting Techniques	Music Theory for Songwriters
Semester 2	The Creative Industries & You	Collaboration & Performance	Styles & Genres	Digital Arrangement for Songwriters
Year 2 Modules				
Semester 1	Defining Your Practice in Context	Arrangement in Practice	Lyricism & Aesthetics	**+ 1 Option Module**
Semester 2	Exploring Your Practice Through Collaboration	Music Creation with Technology	Commercial Songwriting & Publishing	**+ 1 Option Module**
Semester 1 Option Modules	The Performing Songwriter	Composition & Production for Visual Media	Creative Video Production	
Semester 2 Option Modules	Composition & Arranging Techniques	Creative Band Performance for Songwriters	Vocal Capture and Production (MSP)	
Year 3 Modules				
Semester 1	Final Project (30 Credits)	Advanced Songwriting Techniques	Marketing & Branding for the Creative Industries	**+ 1 Option Module**
Semester 2		Professional Portfolio	Contextualised Compositional Techniques	**+ 1 Option Module**
Semester 1 Option Modules	Creative Performance with Mixed Media	Scoring for Drama	Theory & Analysis	Practical Learning and Teaching in the Creative Arts 1
Semester 2 Option Modules	Creative Ensemble	Progressive Creative Technology	Psychology of Music	Practical Learning and Teaching in the Creative Arts 2

Workload:

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	20
Year 1: Semester 2	4	20
Year 2: Semester 1	4	20
Year 2: Semester 2	4	17
Year 3: Semester 1	4	27
Year 3: Semester 2	4	18

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	246	954
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

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BMus (Hons) Popular Music Performance & Songwriting

Course Specification:

Full Title of the Course & Award	BMus (Hons) Popular Music Performance & Songwriting
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with overall average grade of 2.7, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur.

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	For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry audition.
Date of Original Approval:	2019/20
Date of Course Specification Revisions:	August 2024

BIMM UNIVERSITY | A university for the creative industries

Course Structure: BMus (Hons) Popular Music Performance & Songwriting

Apart from the Final Project module (30 credits), all modules are worth 15 credits.

Year 1 modules				
Semester 1	The Creative Industries	Performance Skills	Core Instrument Skills	Songwriting Techniques
Semester 2	The Creative Industries & You	Applied Performance	Styles & Genres	Digital Arrangement for Songwriters
Year 2 Modules				
Semester 1	Defining Your Practice in Context	Contextualised Performance	Interpretive Instrument Skills	Lyricism & Aesthetics
Semester 2	Exploring Your Practice Through Collaboration	Creative Band Performance	Music Creation with Technology	Commercial Songwriting & Publishing
Year 3 Modules				
Semester 1	Final Project (30 credits S1+2)		Performance Showcase	Advanced Songwriting Techniques	**+ 1 Option Module**
Semester 2			Professional Portfolio	Contextualised Songwriting Techniques	**+ 1 Option Module**
Year 1 Semester 1 Option Modules	Theory & Analysis	Creative Performance with Mixed Media	Scoring for Drama	Practical Learning & Teaching in the Creative Arts 1
Year 1 Semester 2 Option Modules	Specialised Genre Performance	Psychology of Music	Creative Ensemble	Practical Learning & Teaching in the Creative Arts 2

Workload:

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	17
Year 2: Semester 1	4	20
Year 2: Semester 2	6	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	32

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	244	957
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

BIMM UNIVERSITY | A university for the creative industries

BA (Hons) Music

Course Specification:

This course is currently undergoing approval, and this may result in some changes to the course. Any changes resulting from this review will be communicated to applicants as soon as possible prior to the start of the 2026/27 Academic Year.

Full Title of the Course & Award	BA (Hons) Music
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at Levels 4, 5 and 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at Level 4) Diploma of Higher Education (exit award only at Level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with

	overall average grade of 2.7, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry audition.
Date of Original Approval:	Subject to approval

BIMM UNIVERSITY | A university for the creative industries

Course Structure: BA (Hons) Music

Year 1 Modules				
Semester 1	The Creative Industries	Core Instrument Skills	Songwriting Techniques	Creative Music Programming
Semester 2	The Creative Industries & You	Collaboration & Performance	Digital Arrangement for Songwriters	Composition Toolkit for Producers
Year 2 Modules				
Semester 1	Defining Your Practice in Context	Contextualised Performance	Music Publishing & Releasing	**+ 1 Option Module**
Semester 2	Exploring Your Practice Through Collaboration	Creative Band Performance	Digital Composition in Context	**+ 1 Option Module**
Semester 1 Option Modules	Extended Instrument Skills	Composition & Arranging Techniques	Creative Mix Techniques	Record Label Management
	Touring & Live Events	Creative Video Production		
Semester 2 Option Modules	Session & Recording Skills	Songwriting Portfolio	Vocal Capture & Production	Rights, Management & Synchronisation
	Live Sound	Working in the Creative Industries		
Year 3				
Semester 1	Final Project (30 credits S1+2)	Answering a Creative Brief	Creative Performance with Mixed Media	**+ 1 Option Module**
Semester 2		Professional Portfolio	The Art of Mastering	**+ 1 Option Module**
Semester 1 Option Modules	Specialised Genre Performance	Scoring for Drama	Immersive Audio Techniques	Digital Design & Branding
	Creative Commercial Events	Diversity in the Creative Industries	Practical Learning & Teaching in the Creative Arts 1	
Semester 2 Option Modules	Specialised Instrument Skills	Progressive Creative Technology	Audio Post-Production	Business Ethics & Music Law
	Music & Event Futures	Creative Ensemble	Practical Learning & Teaching in the Creative Arts	Psychology of Music

Workload:

	Average Number of Assessments	**Average Expected Hours of Student Effort Per Assessment**
Year 1: Semester 1	4	17
Year 1: Semester 2	4	17
Year 2: Semester 1	4	17
Year 2: Semester 2	4	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	27

	Average Contact Time (Hours Per Year)	**Average Self-Directed Study Time (Hours Per Year)**
Year 1 (Level 4)	244	957

Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

BIMM UNIVERSITY | A university for the creative industries

BA (Hons) Music Business, Events and Media

Course Specification:

This course is currently undergoing approval, and this may result in some changes to the course. Any changes resulting from this review will be communicated to applicants as soon as possible prior to the start of the 2026/27 Academic Year.

Full Title of the Course & Award	BA (Hons) Music Business, Events and Media
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at Levels 4, 5 and 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at Level 4) Diploma of Higher Education (exit award only at Level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:**

	Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with overall average grade of 2.7, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry audition.
Date of Original Approval:	Subject to approval

BIMM UNIVERSITY | A university for the creative industries

Course Structure: BA (Hons) Music Business, Events and Media

Unless otherwise stated, all modules are worth 15 credits.

Year 1 Modules				
Semester 1	The Creative Industries	The Music Business	Communicating with your Audience	Collaborative Event Practice (S1&2) (30 credits)
Semester 2	The Creative Industries & You	Artist Development & Releasing	Content Creators Toolkit	
Year 2				
Semester 1 Core Modules	Defining Your Practice in Context	Building Audiences	Business & Entrepreneurship (30 credits S1 & S2)	**+ 1 Option Module**
Semester 2	Exploring Your Practice Through Collaboration	Festival Futures & Promotion		**+ 1 Option Module**
Semester 1 Option Modules	Live Sound	Editorial Management (Production)	Creative Video Production	Record Label Management
Semester 2 Option Modules	Venue Management	Editorial Management (Publishing)	Rights, Management & Synchronisation	
Year 3				
Semester 1	Final Project (30 credits S1&2)	Industry Futures (30 credits S1 & S2)	Industry Strategy	**+ 1 Option Module**
Semester 2			Professional Portfolio	**+ 1 Option Module**
Semester 1 Option Modules	Creative Industry Economics	Digital Design & Branding	Technical Event Production	Diversity in the Creative Industries
	Practical Learning & Teaching in the Creative Arts 2			
Semester 2 Option Modules	Business Ethics & Music Law	Creative Commercial Events	Psychology of Music	Creative Website Design
	Practical Learning & Teaching in the Creative Arts 2			

Workload:

	Average no. Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	17
Year 2: Semester 1	4	17
Year 2: Semester 2	4	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	27

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	244	957
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

BIMM UNIVERSITY | A university for the creative industries

BA (Hons) Music Production

Course Specification:

Full Title of the Course & Award	BA (Hons) Music Production
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at Levels 4, 5 and 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at Level 4) Diploma of Higher Education (exit award only at Level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2019) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with overall average grade of 2.7, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur.

	For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry audition.
Date of Original Approval:	Subject to approval

BIMM UNIVERSITY | A university for the creative industries

Course Structure: BA (Hons) Music Production

Apart from the Final Project module (30 credits), all modules are worth 15 credits.

Year 1 Modules				
Semester 1	The Creative Industries	Creative Music Sequencing	Sample Based Production	Audio Capture Methods & Equipment
Semester 2	The Creative Industries & You	Composition Toolkit	Applied Synthesis	Multitrack Mixing
Year 2				
Semester 1	Defining Your Practice in Context	Music Production in Context	Studio Practice & Engineering	**+ 1 Option Module**
Semester 2	Exploring Practice Through Collaboration	Creative Mix Techniques	Creative Production Techniques	**+ 1 Option Module**
Semester 1 Option Modules	Live Sound Engineering	Acoustics	Advanced Synthesis	Creative Video Production
Semester 2 Option Modules	Vocal Capture & Production	Creative Performance Technology	Composition & Production for Visual Media	
Year 3				
Semester 1	Final Project (30 credits S1+2)	Answering a Creative Brief	Concept Led Practical Production	**+ 1 Option Module**
Semester 2		The Art of Mastering	Professional Portfolio	**+ 1 Option Module**
Semester 1 Option Modules	Immersive Audio Techniques	Electroacoustic Composition	Game Sound & Music	Diversity in the Creative Industries
	Practical Learning & Teaching in the Creative Arts 1			
Semester 2 Option Modules	Interactive Music Applications	Audio Post-Production	Psychology of Music	Creating Sample Instruments
	Practical Learning & Teaching in the Creative Arts 2			

Workload:

	Average no. of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	17
Year 2: Semester 1	4	17
Year 2: Semester 2	4	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	27

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	244	957
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

BIMM UNIVERSITY | A university for the creative industries

BA (Hons) Popular Music Performance & Music Production

Course Specification:

Full Title of the Course & Award	BA (Hons) Popular Music Performance & Music Production
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at Levels 4, 5 and 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at Level 4) Diploma of Higher Education (exit award only at Level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with overall average grade of 2.7, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur.

	For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry audition.
Date of Original Approval:	2019/20
Date of Course Specification Revisions:	August 2024

Course Structure: BA (Hons) Popular Music Performance & Music Production

Year 1 Modules				
Semester 1	The Creative Industries	Performance Skills	Core Instrument Skills	Audio Capture Methods & Equipment
Semester 2 Core Modules	The Creative Industries & You	Applied Performance	Composition Toolkit	Multitrack Mixing
Year 2 Modules				
Semester 1	Defining Your Practice in Context	Contextualised Performance	Interpretive Instrument Skills	Studio Practice & Engineering
Semester 2	Exploring Your Practice Through Collaboration	Creative Band Performance	Music Production in Context	Creative Mix Techniques
Year 3				
Semester 1	Final Project (30 credits S1+2)	Performance Showcase	Answering a Creative Brief	**+ 1 Option Module**
Semester 2		Professional Portfolio	The Art of Mastering	**+ 1 Option Module**
Semester 1 Option Modules	Theory & Analysis	Creative Performance with Mixed Media	Creating Sample Instruments	Diversity in the Creative Industries
	Practical Learning & Teaching in the Creative Arts 1		Game Sound & Music	
Semester 2 Option Modules	Specialised Genre Performance	Theory & Analysis	Interactive Music Applications	Immersive Audio Techniques
	Practical Learning & Teaching in the Creative Arts 2		Psychology of Music	

Workload:

	Average no. of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	17
Year 2: Semester 1	4	17
Year 2: Semester 2	4	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	27

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	244	957
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

BIMM UNIVERSITY | A university for the creative industries

BA (Hons) Songwriting & Music Production

Course Specification:

Full Title of the Course & Award	BA (Hons) Songwriting & Music Production
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at Levels 4, 5 and 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at Level 4) Diploma of Higher Education (exit award only at Level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with

	overall average grade of 2.7, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry audition.
Date of Original Approval:	2024/25
Date of Course Specification Revisions:	N/A

Course Structure: BA (Hons) Songwriting & Music Production

Apart from the Final Project module (30 credits), all modules are worth 15 credits.

Year 1 Modules				
Semester 1	The Creative Industries	Songwriting Techniques	Creative Music Sequencing	Audio Capture Methods & Equipment
Semester 2	The Creative Industries & You	Digital Arrangement for Songwriters	Collaboration & Performance	Multitrack Mixing
Year 2 Modules				
Semester 1	Defining Your Practice in Context	Lyricism & Aesthetics	Arrangement in Practice	Studio Practice & Engineering
Semester 2	Exploring Your Practice Through Collaboration	Commercial Songwriting & Publishing	Music Production in Context	Creative Mix Techniques
Year 3 Modules				
Semester 1	Final Project (30 credits S1+2)	Advanced Songwriting Techniques	Answering a Creative Brief	**+ 1 Option Module**
Semester 2		Professional Portfolio	Contextualised Compositional Techniques	**+ 1 Option Module**
Semester 1 Option Modules	Game Sound & Music	Creative Performance with Mixed Media	Scoring for Drama	Diversity in the Creative Industries
	Theory & Analysis	Creating Sample Instruments	Practical Learning & Teaching in the Creative Arts 1	
Semester 2 Option Modules	Interactive Music Applications	Immersive Audio Techniques	Creative Ensemble	Psychology of Music
	Practical Learning & Teaching in the Creative Arts 2			

Workload:

	Average no. of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	17
Year 1: Semester 2	4	17
Year 2: Semester 1	4	20
Year 2: Semester 2	4	20
Year 3: Semester 1	4	27
Year 3: Semester 2	4	27

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	246	954
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

BIMM UNIVERSITY | A university for the creative industries

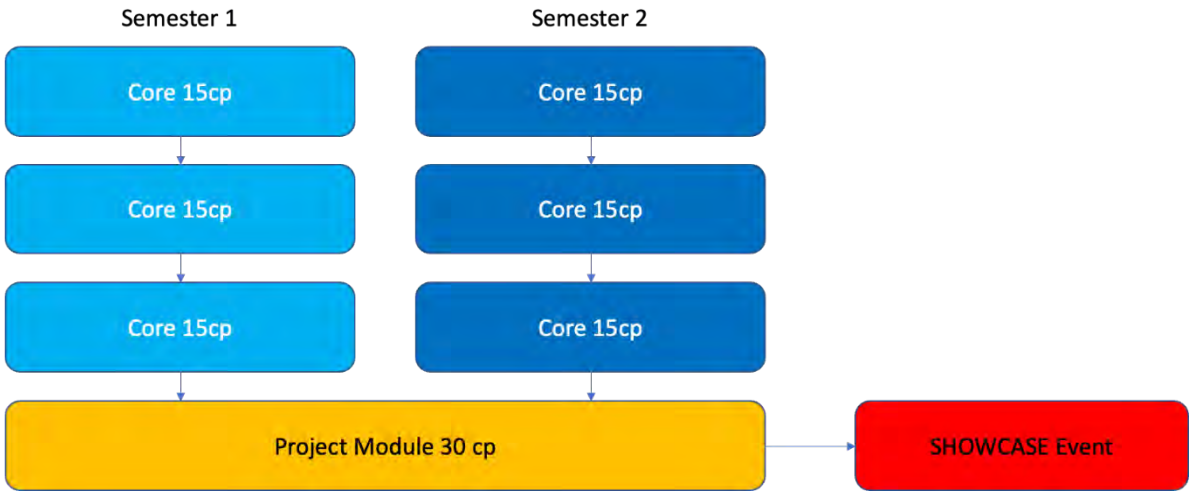
Cert HE Music

Course Specification:

Full Title of the Course & Award	Cert HE Music Cert HE Music (Popular Music Performance) Cert HE Music (Songwriting) Cert HE Music (Music Production)
Mode of Attendance	Full Time
Length of course	This course is taught as a one-year course at level 4.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Certificate of Higher Education (Level 4)
FHEQ Level **ECTS Level**	120 credits 60 credits
Reference Points	QAA Subject Benchmark in Music (2016) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	1 year
Maximum Period of Registration	2 years
Admissions Criteria	Minimum of 2 A-levels at Grade C or above (64 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with

	overall average grade of 3.0, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry interview.
Date of Course Specification:	Oct 2023

Course Format – Overview:



Course Structures:

Apart from “Adventures in Professional Practice”, all modules are worth 15 credits each.

Cert HE Music: Popular Music Performance (Bass, Drums, Guitar, Vocals, Keys)

Year 1 Modules				
Semester 1	Adventures in Professional Practice (30 credits)	Core Instrument Skills	Performance Skills	Digital Audio Workstation Skills
Semester 2		Applied Instrument Skills	Applied Performance	Music Creation

Cert HE Music: Songwriting

Year 1 Modules				
Semester 1	Adventures in Professional Practice (30 credits)	Songwriting Techniques	Music Theory for Songwriters	Arranging for Live Performance
Semester 2		Collaboration & Performance	Styles & Genres	Digital Arrangement for Songwriters

Cert HE Music: Production

Year 1 Modules				
Semester 1	Adventures in Professional Practice (30 credits)	Audio Capture Methods & Equipment	Sample-Based Production	Creative Music Sequencing
Semester 2		Multitrack Mixing	Composition Toolkit	Applied Synthesis

Workload:

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Semester 1	4	14
Semester 2	4	14

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	248	952

Creative Technologies Faculty

BIMM UNIVERSITY | A university for the creative industries

BA (Hons) Animation

Course Specification:

Full Title of the Course & Award	BA (Hons) Animation
Mode of Attendance	Full Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
HECOS codes	Code 1: 101019 Code 2: 100363
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:**

	Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with overall average grade of 2.7, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry interview.
Additional Entry Criteria:	Portfolio

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Course Structure: BA (Hons) Animation

Each module is worth 15 credits, unless it is marked as 30 credits.

Year 1 Modules			
Semester 1	The Creative Industries	Worlds of Animation	Exploring 2D Animation (30 Credits)
Semester 2	The Creative Industries & You	Exploring Animated Story Telling	Exploring 3D Animation (30 Credits)
Year 2 Modules			
Semester 1	Defining Your Practice in Context	Animals, Creatures and Monsters	Animation for Performance (30 Credits)
Semester 2	Exploring Your Practice Through Collaboration	Animation for Games	Animation Studio (30 Credits)
Year 3 Modules			
Semester 1	Final Project (30 credits, S1+2)	Writing for Animation	Pre-Production for Animation (30 Credits)
Semester 2		Ready to Launch	Production for Animation (30 Credits)

Workload:

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	14
Year 1: Semester 2	4	14
Year 2: Semester 1	4	20
Year 2: Semester 2	4	17
Year 3: Semester 1	4	23
Year 3: Semester 2	4	23

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	248	952
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

BIMM UNIVERSITY | A university for the creative industries

BA (Hons) Games Art and Technology

Course Specification:

Full Title of the Course & Award	BA (Hons) Games Art and Technology
Mode of Attendance	Full-time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
HECOS Codes	101267 – Computer Games 101268 – Computer Games Design
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	QAA Subject Benchmark in Art and Design (2019) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with overall average grade of 2.7, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR).

	International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry interview.
Date of Course Specification:	2023/24

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Course Structure: BA (Hons) Games Art and Technology

Each module is worth 15 credits, unless it is marked as 30 credits.

Year 1 Modules				
Semester 1	The Creative Industries	2D Workflows	Art Principles for Games Artists	Introduction to Engine Technology
Semester 2	The Creative Industries & You	Introduction to 3D Modelling	Introduction to Materials & Lighting	Introduction to Prototyping
Year 2 Modules				
Semester 1	Defining Your Practice in Context	Advanced Materials & Shaders	Character Design & Sculpting	**+ 1 Option Module**
Semester 2	Exploring Your Practice Through Collaboration	Game Development Studio (30 Credits)		**+ 1 Option Module**
Semester 1 Option Modules	Audio Design for Games		Animation for Games Artists	
Semester 2 Option Modules	User Interfaces for Games		Procedural Workflows	
Year 3 Modules				
Semester 1	Final Project (30 Credits)	Environmental Storytelling	Pre-Production for Games (30 Credits)	
Semester 2		Ready to Launch	Production for Games (30 Credits)	

Workload:

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	4	15
Year 1: Semester 2	4	15
Year 2: Semester 1	4	15
Year 2: Semester 2	3	20
Year 3: Semester 1	3	20
Year 3: Semester 2	2	40

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	248	952
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

BIMM UNIVERSITY | A university for the creative industries

BA (Hons) Games Design and Development

Course Specification:

Full Title of the Course & Award	BA(Hons) Games Design and Development
Mode of Attendance	Full Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
HECOS Codes	101267 – Computer Games 101268 – Computer Games Design
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	QAA Subject Benchmark in QAA Art and Design (2019) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with overall average grade of 2.7, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/.

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	All candidates will be required to attend an entry interview.
Date of Course Specification:	2023/24

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Course Structure: BA (Hons) Games Design and Development

Each module is worth 15 credits, unless it is marked as 30 credits.

Year 1 Modules				
Semester 1	The Creative Industries	Game Programming Fundamentals	Design Principles for Games Artists	Introduction to Engine Technology
Semester 2	The Creative Industries & You	Introduction to Games Design	Introduction to Games Mechanics	Introduction to Prototyping
Year 2 Modules				
Semester 1	Defining Your Practice in Context	Further Adventures in Games Design	Narrative Story & Games	**+ 1 Option Module**
Semester 2	Exploring Your Practice Through Collaboration	Game Development Studio (30 Credits)		**+ 1 Option Module**
Semester 1 Option Modules	Audio Design for Games		Designing for Hardware	
Semester 2 Option Modules	User Interfaces for Games		Procedural Workflows	
Year 3 Modules				
Semester 1	Final Project (30 Credits, S1+2)	Environmental Storytelling	Pre-Production for Games (30 Credits)	
Semester 2		Ready to Launch	Production for Games (30 Credits)	

Workload:

	Average Number of Assessments	**Average Expected Hours of Student Effort Per Assessment**
Year 1: Semester 1	4	15
Year 1: Semester 2	4	15
Year 2: Semester 1	4	20
Year 2: Semester 2	4	17
Year 3: Semester 1	4	27
Year 3: Semester 2	4	18

	Average Contact Time (Hours Per Year)	**Average Self-Directed Study Time (Hours Per Year)**
Year 1 (Level 4)	248	952
Year 2 (Level 5)	248	952
Year 3 (Level 6)	200	1000

BIMM UNIVERSITY | A university for the creative industries

Cert HE Creative Technology

Course Specification:

Full Title of the Course & Award	Cert HE Creative Technology (2 pathways) Games Design and Development or Games Art and Technology
Mode of Attendance	Full Time
Length of course	This course is taught as a one-year course at level 4
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
HECOS codes	N/A
Language of Study	English
Final Award	Certificate of Higher Education (at level 4)
FHEQ Level	120 credits at Level 4
ECTS Level	60 credits at Level 4
Reference Points	FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	1 year
Maximum Period of Registration	2 years
Admissions Criteria	Minimum of 2 A-levels at Grade C or above (64 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with

	overall average grade of 3.0, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry interview.
Additional Entry Criteria:	Portfolio
Date of Course Specification:	September 2024

BIMM UNIVERSITY | A university for the creative industries

Course Structures:

Cert HE Creative Technology (Games Art and Technology)

Year 1 Modules				
Semester 1	The Creative Industries	2D Workflows	Art Principles for Games Artists	Introduction to Engine Technology
Semester 2	The Creative Industries & You	Introduction to 3D Modelling	Introduction to Materials and Lighting	Introduction to Prototyping

Cert HE Creative Technology (Games Design and Development)

Year 1 Modules				
Semester 1	The Creative Industries	Design Principles for Games Designers	Game Programming Fundamentals	Introduction to Engine Technology
Semester 2	The Creative Industries & You	Introduction to Games Design	Introduction to Games Mechanics	Introduction to Prototyping

Workload:

	Average Number of Assessments	**Average Expected Hours of Student Effort Per Assessment**
Semester 1	4	14
Semester 2	4	14

	Average Contact Time (Hours Per Year)	**Average Self-Directed Study Time (Hours Per Year)**
Year 1 (Level 4)	248	952

BIMM UNIVERSITY | A university for the creative industries

Cert HE Animation

Course Specification:

Full Title of the Course & Award	Cert HE Animation
Mode of Attendance	Full Time
Length of course	This course is taught as a one-year course at level 4
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
HECOS codes	101019, 100363
Language of Study	English
Final Award	Certificate of Higher Education (at level 4)
FHEQ Level	120 credits at Level 4
ECTS Level	60 credits at Level 4
Reference Points	FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	1 year
Maximum Period of Registration	2 years
Admissions Criteria	Minimum of 64 UCAS points (2 A-levels at Grade C) or above, OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with overall average grade of 3.0, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification.

	B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry interview.
Additional Entry Criteria:	Portfolio and Interview
Course approval date:	Subject to approval

BIMM UNIVERSITY | A university for the creative industries

Course Structure: Cert HE Animation

Year 1 Modules				
Semester 1 Core Modules	The Creative Industries	Animation Fundamentals	Animation Character Mechanics	Narrative Animation 1
Semester 2 Core Modules	The Creative Industries & You	Character Pre-Visualisation	Introduction to 3D Modelling	Narrative Animation 2

Workload:

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Semester 1	4	14
Semester 2	4	14

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	248	952

BIMM UNIVERSITY | A university for the creative industries

Film Faculty

BIMM UNIVERSITY | A university for the creative industries

BA (Hons) Filmmaking

Course Specification:

Full Title of the Course & Award	BA (Hons) Filmmaking
Mode of Attendance	Full Time
Length of course	This course is taught as a three-year course at levels 4, 5 and 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at level 4) Diploma of Higher Education (exit award only at level 5) Ordinary Degree (300 credits) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	QAA Subject Benchmark for Communication, Media, Film & Cultural Studies (2016) QAA UK Quality Code
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	UK Campuses: Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, OR an overseas equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with overall average grade of 2.7,

	including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). All candidates will be required to attend an entry interview.
Original Approval Year	2019/20
Course Re-approval Date	August 2024

BIMM UNIVERSITY | A university for the creative industries

Course Structure: BA (Hons) Filmmaking

Each module is worth 15 credits, unless it is marked as 30 credits.

<table>
<tr><th colspan="6">Year 1 Modules</th></tr>
<tr><td>Semester 1</td><td>The Creative Industries</td><td>Short Film 1 Filmmaking</td><td colspan="3">Technical Practice Filmmaking (30 credits)</td></tr>
<tr><td>Semester 2</td><td>The Creative Industries & You</td><td colspan="3">Short Film 2 Filmmaking (30 credits)</td><td>Production Design Filmmaking</td></tr>
<tr><th colspan="6">Year 2 Modules</th></tr>
<tr><td>Semester 1</td><td>Defining Your Practice in Context</td><td>Short Film 3 Filmmaking</td><td rowspan="2">+ Discipline Pathway 1

(S1+S2 = 30 credits)</td><td rowspan="2">+ Discipline Pathway 2

(S1+S2 = 30 credits)</td></tr>
<tr><td>Semester 2</td><td>Exploring Your Practice Through Collaboration</td><td>Short Film 4 Filmmaking</td></tr>
<tr><td rowspan="2">Discipline Pathways</td><td>Screenwriting 1 Filmmaking</td><td>Directing 1 Filmmaking</td><td>Producing 1 Filmmaking</td><td rowspan="2">Production Design 1 Filmmaking</td></tr>
<tr><td>Cinematography 1 Filmmaking</td><td>Sound 1 Filmmaking</td><td>Post-Production 1 Filmmaking</td></tr>
<tr><th colspan="6">Year 3 Modules</th></tr>
<tr><td>Semester 1</td><td rowspan="2">Final Project

(S1+S2 = 30 credits)</td><td colspan="2">Graduate Film 1 (30 credits)</td><td>+ Discipline Pathway 1 or 2</td></tr>
<tr><td>Semester 2</td><td colspan="2">Graduate Film 2 (30 credits)</td><td>Professional Portfolio</td></tr>
<tr><td rowspan="2">Discipline Pathways</td><td>Directing 2 Filmmaking</td><td>Post-Production 2 Filmmaking</td><td>Producing 2 Filmmaking</td><td>Screenwriting 2 Filmmaking</td></tr>
<tr><td colspan="2">Cinematography 2 Filmmaking</td><td>Production Design 2 Filmmaking</td><td colspan="2">Sound 2 Filmmaking</td></tr>
</table>

*We are currently undergoing a review of our modules for this course, which are subject to change. Please be assured that we are not making significant changes to the overall planned course content, however the size and names of the modules may differ.

Students must take 120 FHEQ credits each year (60 ECTS) and will be required to have passed 360 FHEQ credits (180 ECTS) to receive the full degree. Students must pass 120 FHEQ credits each year to progress. The overall degree classification is based on grades achieved in Year 2 and Year 3.

In year two, students will be required to choose two "discipline pathways" (option modules), in year three, students will be required to choose one of the 'discipline pathways'. The discipline pathway modules advertised as available for MetFilm School courses are subject to variation dependant on minimum student numbers and the availability of specialist resources at each campus (please refer to our Terms and Conditions for further detail).

Workload:

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	3	19
Year 1: Semester 2	3	19
Year 2: Semester 1	2	20
Year 2: Semester 2	4	20
Year 3: Semester 1	2	25
Year 3: Semester 2	3	25

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	240	900
Year 2 (Level 5)	192	900
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen.

BIMM UNIVERSITY | A university for the creative industries

BA (Hons) Filmmaking Top-Up

Course Specification:

Full Title of the Course & Award	BA (Hons) Filmmaking Top-Up
Mode of Attendance	Full Time
Length of course	This course is taught as a one-year course at Level 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 6
ECTS Level	60 credits at Level 6
Reference Points	QAA Subject Benchmark for Communication, Media, Film & Cultural Studies (2016) QAA UK Quality
Minimum Period of Registration	1 year
Maximum Period of Registration	3 years
Admissions Criteria	Completion of Level 5 Qualification**:** Higher National Diploma, FdA, FdSC or equivalent in a similar subject with award of 120 ECTS/ 240 FHEQ credits. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. All candidates will be required to attend an entry interview.
Original Approval Year	2020/21
Course Re-approval Date	August 2024

BIMM UNIVERSITY | A university for the creative industries

Course Structure: BA (Hons) Filmmaking Top-Up

Each module is worth 15 credits, unless it is marked as 30 credits.

<table>
<tr><th colspan="6">Year 3 Modules</th></tr>
<tr><td>Semester 1</td><td rowspan="2">Final Project

(S1+S2 = 30 credits)</td><td colspan="3">Graduate Film 1 (30 credits)</td><td>+ Discipline Pathway 1 or 2</td></tr>
<tr><td>Semester 2</td><td colspan="3">Graduate Film 2 (30 credits)</td><td>Professional Portfolio</td></tr>
<tr><td rowspan="2">Discipline Pathways</td><td>Directing 2 Filmmaking</td><td>Post-Production 2 Filmmaking</td><td>Producing 2 Filmmaking</td><td>Screenwriting 2 Filmmaking</td><td></td></tr>
<tr><td colspan="2">Cinematography 2 Filmmaking</td><td>Production Design 2 Filmmaking</td><td colspan="2">Sound 2 Filmmaking</td></tr>
</table>

*We are currently undergoing a review of our modules for this course, which are subject to change. Please be assured that we are not making significant changes to the overall planned course content, however the size and names of the modules may differ.

Workload:

	Average Number of Assessments	**Average Expected Hours of Student Effort Per Assessment**
Year 3: Semester 1	2	25
Year 3: Semester 2	3	25

	Average Contact Time (Hours Per Year)	**Average Self-Directed Study Time (Hours Per Year)**
Year 3 (Level 6)	200	1000

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen.

BIMM UNIVERSITY | A university for the creative industries

BA (Hons) Acting for Stage, Screen and Digital Media

Course Specification:

Full Title of the Course & Award	BA (Hons) Acting for Stage, Screen and Digital Media – Course Specification
Mode of Attendance	Full-Time
Length of course	This course is taught as a three-year course at Levels 4, 5 and 6.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Certificate of Higher Education (exit award only at Level 4) Diploma of Higher Education (exit award only at Level 5) Bachelor's Degree with Honours
FHEQ Level	120 credits at Level 4 120 credits at Level 5 120 credits at Level 6
ECTS Level	60 credits at Level 4 60 credits at Level 5 60 credits at Level 6
Reference Points	QAA Subject Benchmark Statement in Dance, Drama and Performance (July 2015) FHEQ (2008) QAA Quality Code (2018)
Minimum Period of Registration	3 years
Maximum Period of Registration	6 years
Admissions Criteria	Minimum of 2 A-levels at Grade B or above (80 UCAS Points), OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with

	overall average grade of 2.7, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR). International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry audition.
Date of Original Approval:	2021/22
Date of Course Specification Revisions:	Last revised 2025

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Course Structure: BA (Hons) Acting for Stage, Screen & Digital Media

Year 1 Modules				
Semester 1	The Creative Industries	Acting for Stage Fundamentals: Voice & Text 1	Acting for Stage Fundamentals: Improvisation & Movement 1	Acting for Screen & Digital Media Fundamentals 1
Semester 2	The Creative Industries & You	Acting for Stage Fundamentals: Voice & Text 2	Acting for Stage Fundamentals: Improvisation & Movement 2	Acting for Screen & Digital Media Fundamentals 2
Year 2 Modules				
Semester 1	Defining Your Practice in Context	Acting for Screen & Digital Media Development	Acting for Stage Development: Contemporary Performance	**+ 1 Option Module**
Semester 2	Exploring Your Practice Through Collaboration	Acting for Stage Development: Classical Performance	Motion Capture Performance	**+ 1 Option Module**
Semester 1 Option Modules	Musical Theatre Performance		Community Theatre	
Semester 2 Option Modules	Applied Directing	Writing for Stage & Screen	Practical Learning & Teaching in the Creative Arts	Working in the Creative Industries
Year 3 Modules				
Semester 1	Final Project (30 credits S1+2)	Advanced Acting for Stage & Screen (30 credits)		Devised Theatre Performance
Semester 2		Professional Portfolio	Final Theatre Production (30 credits)	

Workload:

	Average Number of Assessments	Average Expected Hours of Student Effort Per Assessment
Year 1: Semester 1	2	20
Year 1: Semester 2	4	20
Year 2: Semester 1	6	20
Year 2: Semester 2	4	20
Year 3: Semester 1	7	40
Year 3: Semester 2	4	40

	Average Contact Time (Hours Per Year)	Average Self-Directed Study Time (Hours Per Year)
Year 1 (Level 4)	810	390
Year 2 (Level 5)	810	390
Year 3 (Level 6)	810	390

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Cert HE Screen and Film

Course Specification:

Full Title of the Course & Award	Cert HE Screen and Film (Filmmaking)
Mode of Attendance	Full Time
Length of course	This course is taught as a one-year course at Level 4.
Start date	September 2026
Awarding Institution	BIMM University
Teaching Institution	BIMM University Berlin
Language of Study	English
Final Award	Certificate of Higher Education
FHEQ Level	120 credits at Level 4
ECTS Level	60 credits at Level 4
Reference Points	QAA Subject Benchmark for Communication, Media, Film & Cultural Studies (2016) QAA UK Quality Code
Minimum Period of Registration	1 year
Maximum Period of Registration	2 years
Admissions Criteria	Minimum of 64 UCAS points (2 A-levels at Grade C) or above, OR BTEC Level 3 equivalent, and normally three GCSEs at a minimum grade C/4, including English Language. **For German nationals:** Award of Zeugnis der Allgemeinen Hochschulreife/ Abitur or a Fachgebundene Hochschulreife/ Fachhochschulreife with overall average grade of 3.0, including a minimum grade of 10 on the English component (Leistungsfach) on the Abitur. For overseas students: IELTS 6.0 with a minimum of 5.5 to be achieved in each band or equivalent English language qualification. B2 English language level according to Common European Framework of Reference (CEFR).

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	International academic and English language requirements can be referenced at bimm-institute.de/how-to-apply/. All candidates will be required to attend an entry interview.
Original Approval	2023/24
Course Re-approval Date	August 2024

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Course Structure: Cert HE Screen & Film

Each module is worth 15 credits, unless it is marked as 30 credits.

Year 1 Modules			
Semester 1	Adventures in Professional Filmmaking (30 credits)	Short Film 1 Filmmaking	Technical Practice Filmmaking (30 credits)
Semester 2		Production Design Filmmaking	Short Film 2 Filmmaking (30 credits)

Workload:

Students will be required to have passed 120 FHEQ credits (180 ECTS) to receive the full award.

	Average Number of Assessments	**Average Expected Hours of Student Effort Per Assessment**
Year 1: Semester 1	4	14
Year 1: Semester 2	4	14

	Average Contact Time (Hours Per Year)	**Average Self-Directed Study Time (Hours Per Year)**
Year 1 (Level 4)	248	952

All details above are provided for guidance only but are believed to be accurate at the time of writing. Average figures will differ from course to course and will depend on the option modules chosen.